Vineyards clubhouse

Meeting Start Time: 7:05 pm

Trustees in Attendance: Keith Ernst, Sue Blasé, Michael Eilers, Greg Greenwell, Dee Barnett

Board of Representatives in Attendance: Terry Schachsieck

Committee Members in Attendance: Irina Hale Bob Isermann, Bob Emery, Julie Weissflogg

Homeowners in Attendance: Josh Hale, Sandy Prince, James Elms

Homeowner Concerns or Reports:

• A homeowner reported flooding issues in their yard and inquired as to whether the dip in the tennis courts could be partially responsible.

Clubhouse:

- The new treadmill and exercise bike have been delivered.
- A replacement pulley for part of the weight machine has been ordered.
- There was an update to the key card system, so residents may need to visit the clubhouse to have their cards updated.

Social Update:

- The Garage Sale is Saturday, May 8th.
- The Grace Hauling bulk pickup date is Monday, May 10th.
- There will be a snow cone truck for the 4th of July.

Pool News:

- Furniture is available, but not all of it will be set out at once.
- The new coping stones will be put in next week.
- The liquid chlorine tank has been installed but is unconnected.
- Guest passes will be allowed but no day passes for sale.
- Opening day is Saturday, May 29th.
- Adult swim via keycard access is being considered.

The Vineyards HOA Board Meeting Meeting Agenda

Vineyards clubhouse

Swim Team:

- The team is at max capacity; 80 people with a waiting list as well.
- Practices will be from 8:30-10:30am.
- There should be able to be meets.

Grounds:

- Parking lot resealing, restriping, and additional pad, with new curbs, will be completed by May 20th.
- Sprinklers will be turned on in a few weeks.
- New plantings are coming in.
- The first mosquito spray has happened.

Finance:

- Assessments are still coming in.
- Key cards have been shut off until payment comes through.
- The fitness center is a bit over budgeted amount, but overall everything is still on budget.
- The overall account balance is currently up.

Meeting End Time: 8:17pm